Year 4 - Spring 1

Ancient China - The Shang Dynasty

Literacy

Newspaper Reports

- To identify the features of a newspaper report.
- To use features of newspaper reports.
- To plan and layout an article correctly.
- To write a non-bias articles.

Poetry

- To use a range of language features including adjectives, adverbs, alliteration, metaphors and similes.
- To create different types of poetry, using features.
- To rehearse and perform poetry.

Narrative Writing

- To learn a sequence of events, using actions, story maps and verbal rehearsing.
- To use a range of adjectives and adverbs in narrative.
- To use BABHAT connectives in narrative to extend ideas in sentences.
- To use a range of openers in a creative way.
- To use punctuation including; full stops, commas, exclamation marks, question marks, speech marks and brackets.
- To adapt and imitate a narrative using the main theme of the text.

Numeracy

- To count in multiples of 6, 7, 9, 25 and 1000.
- To estimate and use inverse operations to check answers.
- To solve a range of 2-step word problems.
- To multiply 2-digit and 3-digit numbers by a 1-digit number using formal written layout.
- To divide using a formal written layout.
- Writing mixed fractions
- Simplifying improper fractions
- Adding and subtracting fractions

Science

- To identify common appliances that run on electricity.
- To identify potential dangers in using electrical appliances and how to avoid them.
- To identify whether or not a lamp will light in a simple series circuit based on whether or not the lamp is part of a complete loop with a battery.
- To construct a simple series electrical circuit, identifying and naming its parts, including cells, wires, bulbs, switches and buzzers.
- To recognise some common conductors and insulators.
- To draw circuits using pictures and scientific symbols.

Computing.

- To select, use and combine a variety of software (including internet services) on a range of digital devices to accomplish
 given goals.
- To present information.
- To respect individuals and intellectual property.
- To use technology responsibly, securely and safely.

<u>Art</u>

- To explore Chinese patterns in art work and clothing.
- To design a Chinese pattern and paint with water colours.
- To explore the roles and purposes of artists and designers in a different culture.
- To analyse art work of traditional Chinese artists.
- To recreate artwork in the style of a Chinese artists.

<u>Historu</u>

- To recognise early Chinese writing (recorded on oracle bones) children to create their own picture symbols to represent modern day technology.
- Compare and contrast the ruling styles of Emperor Tang (first Shang King) and 'Mad King <u>Zhou pronounced Jo</u> (last Shang King).
- Identify and analyse bronze artefacts and find out what they teach us about life in the Shang Dynasty (cooking/wine vessels, percussion instruments, sign of prosperity, bronze daggers, arrow heads (advanced weaponry), first horse-drawn chariots and decorative horse bridles).
- To locate using atlas and maps where China is, where the Shang dynasty was located within China, including the longitude, latitude, equator, tropics etc.
- To identify the Shang Dynasty, on a timeline of ancient Chinese dynasties.

RE

- To understand Buddhist beliefs and significant symbols.
- To identify and sequence the life of the Buddha.
- To compare and contrast Buddhist beliefs to other religions.

PE

Indoor/ Dance

- To practise, refine and perform a dance.
- To watch and evaluate a performance saying what you liked and disliked about it.
- To use a range of expressive language to describe dance and say what makes a good dance phrase.
- To learn the ending to a dance.
- To perform short dances with expressions showing an awareness of others when moving.
- To experiment with a wide range or actions, varying and combining spatial patterns, speed, tension and continuity.
- To use different compositional ideas to create motifs incorporating copying and mirroring.
- To improvise freely on their own and with a partner, translating ideas from a stimulus into movement.

Outdoor/ Football

- To play in a team and help each other.
- To recognise when speed, strength and stamina are important in games.
- To develop their attacking and defending skills.
- To use and adapt tactics, such as creating space and communicating in different game situations.
- To develop the range and consistency of their passing and receiving skills.
- To use rules and adapt tactics in different situations.
- To explore how to dribble and stop a football.
- To recognise aspects of their work that needs improving.

Music

• Charanga scheme of work — Glockenspiel Stage 3 — language of music, theory and composition.

British Values

Rule of Law.

- Newspaper articles Criminal Cases in the newspapers.
- The Shang Dynasty Ancient China's rules and regulations.
- Assemblies and news updates Young offenders institutions.
- PE: Football, rules.