English – Talk for Writing

- To learn a familiar fable story by taking part in role play, creating story maps, making changes to the story and character descriptions.
- To create a fact file
- To write an acrostic poem using alliteration, similes and interesting adjectives.
- Phonics: To revise all graphemes.

Mathematics

- To indentify halves and quarters in a variety of shapes.
- To compare and tell the time to the hour and half past.
- To learn the days of the week, months and the year by putting them in the correct order.
- To recognise coins and notes and determine their value.
- To measure height and weight using the terms 'more than' and 'less than.'
- To describe the position and movement of objects.
- To understand the value of the tens and ones digits in a number and use multiple methods to represent.

Computing

- To learn that objects can be programmed to do actions when clicked on.
- To consolidate understanding can be programmed to do actions.
- To understand that start events and click events can be used together.
- To consolidate understanding of how apps can be saved and shared on different computers.
- To design and create simple programs.

Science

To identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals.

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- To sort pets and other animals into groups based on their diet.
- To Identify and name a variety of common animals that are carnivores, herbivores and omnivores.
- To identify different animal habitats.
- To identify animals in our local environment.

Geography

- To compare a UK village to a non- UK village.
- To compare countries from around the world.

Art

- To explore Indian Block printing.
- To recognise patterns in the environment.
- To experiment with printing.
- To create a carnival mask.

R.E.

To explore different cultures and celebrations.

P.E

- To use their body to create different shapes.
- To explore stretching, balance and weight taking.
- To use a variety of apparatus.
- To mirror a sequence of movements.
- To throw over and under arm.
- To practise running effectively.
- To practise jumping and landing techniques.

Music

- To improve singing and instrumental technique.
 - To perform a musical piece.

French

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- To explore different sports.
- To understand the significance of Bastille Day.

British Values

• To appreciate the differences between people and cultures from around the world.

- To accept differences between each other.
- To show tolerance towards others both in the classroom and around the world.