

# Year 4 Summer Overview



## Introduction

During the Summer Term, we will be continuing on from the Bronze Age into Britain's history with **The Romans**. In English, we get creative with our exciting **Dragonology** topic!

## Dates for your diary

### Summer Term

- 14.4.26 Return to school
- 4.5.26 Bank holiday
- 18.5.26 Class Photographs
- 21.5.26 PTA Disco
- 22.5.26 Inset Day
- 25.5.26 - 29.5.26 HALF TERM
- 1.6.26 Return to school
- 12.6.26 Music Concert - if child is a musician
- 18.6.26 Father's Day Stalls
- 19.6.26 Year 4 Colchester Castle Trip
- 26.6.26 Summer Fun Day
- 2.7.26 Pupils meet their new teacher
- 2.7.26 Open Evening
- 6.7.26 Yr6 Enterprise Fair
- 8.7.26 Yr4 Sports Morning
- 17.7.26 Last day of term
- 20.7.26 - Inset Day
- 21.7.26 - 1.9.26 Summer Holidays
- 2.9.26 Return to school in Year 5

## Homework

In Year 4, children will have times tables and spellings to practice each week. Times tables are a major focus for Year 4 as the children will be completing a national online times tables test in June. For this, they will need to know all their times tables at speed.

Children are encouraged to read 3 times weekly to an adult at home.

## Colchester Castle!

On **Friday 19<sup>th</sup> June 2026** 4N and 4SK will be going on a trip to Colchester Castle. There, the children will learn about the Roman period of Colchester along with viewing the fantastic and interactive displays of the museum the children will also build a Roman villa and an Iron Age Round House.

## Our topics

History - Then Romans  
Science - 'Living things and their habitats' and 'electricity'  
English - Dragonology and Charlotte's Web

## English

The 1st half term focus is our 'Dragonology' Topic with poetry and non-chronological report writing.

In the 2<sup>nd</sup> half term we read Charlotte's Web and focus on diary writing and poetry.



## Maths

This term we will continue to focus on the multiplication tables ready for the online test in June and we will also cover length and perimeter, money, time, shape, position and direction and statistics.

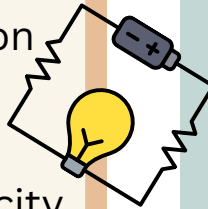


## Science

### Living Things and their habitats

- foodchains, classifying and grouping animals based on their features.

Electricity - Identifying appliances that use electricity, constructing and naming the components in a simple circuit, and recognise common conductors and insulators.



## P.E

### Athletics

Consolidate and improving techniques in running, throwing (under and over arm), jumping.

### Orienteering

Orienteer a map and navigate around a grid, development of team work skills. Draw simple maps and use directions



## PSHE and Music

Growing and changing - changes during puberty and understanding emotions.

Music with Mr Hutton - Ukulele tuition. Playing and creating simple pieces.



## Computing

Scratch Coding - Create chapes, loops and animate your name. Modify, design and create your own game.

Improving times Tables skills online

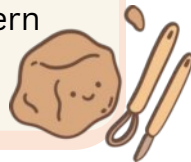
E-Safety - Preventing bullying and hurtful behaviour.



## Art/DT

Using materials and tools to experiment with colour and texture, pattern development.

Dragon Eye Sculptures



## History

### The Romans

The spread of the Roman Empire, Roman Soldiers and the invasion of Britain, Roman Roads, Boudica's rebellion, Hadrian's wall, Roman baths, Gods and Goddesses, Roman Villas and the Roman legacy left behind in Britain.

