

Summer 1
Topic: Adventure Awaits
Skills & Knowledge MTP

Physical Development		Communication and Language	Personal, Social and Emotional development
<u>Skills –</u> - To use a pencil effectively to form recognisable letters, most of which are formed correctly.		<u>Skills –</u> - To label and sort living things. - To begin to research using a search engine. - To describe habitats.	<u>Skills –</u> - To feel resilient and confident in their learning - To learn and use strategies or skills in approaching challenges - To recognise some skills take time to learn - To celebrate the successes of their peers
<u>Knowledge –</u> - To know how to form letters correctly. - To know how to use scissors effectively.		<u>Knowledge –</u> - To name and sort a range of living things. - To be able to talk about different habitats. - To engage in meaningful conversations with others.	<u>Knowledge –</u> - To name and discuss different types of feelings and emotions - To understand that they can make healthy choices - To name and recognise how healthy choices can keep us well
Literacy	Maths	Understanding the World	Expressive Arts and Design
<u>Skills –</u> - To think of and write a short, simple sentence. - Listening to and hearing sounds in CVC and CVCC words. - Identifying sounds, including phonemes and other digraphs on a sound mat. - Checking written work and making any changes where necessary. - Listens to stories and is beginning to anticipate what may happen next.	<u>Skills –</u> - To build numbers beyond 10 - To count patterns beyond 10 - To match, rotate and manipulate numerals to objects - To add more - To take away	<u>Skills –</u> - Making treasure maps to direct friends to a 'goal'. Exploring maps of the world. - Talking about the life cycle of plants and animals and what they need to survive. - Exploring a range of habitats, looking at why the animal lives like that.	<u>Skills –</u> - To use what they have learnt about media and materials in an original way and be able to explain their choices. - Selects appropriate resources and adapts work where necessary.
<u>Knowledge –</u> - Knowing the sounds that the taught phonemes make and what they look like. - Knowing how to write the taught letters. - Recognising taught HFW in text. - To know that a sentence starts with a capital letter and ends with a full stop. - Knowing that sentences can be extended by using a conjunction. - Uses learnt words and phrases to discuss familiar stories or during role play. - Knows how to spell some familiar words	<u>Knowledge –</u> - To know that the word 'more' indicates that the group is getting larger. - To know that the word 'less' indicates that a group is getting smaller. - To be able to count, order and recognise numbers to 20. - To count forwards and backwards to 20. - To know that halving means splitting a quantity in two and doubling means having two quantities of the same amounts. - To know that sharing equally means everyone has the same amount of an object. - To know that the long hand represents the minutes and the short hand represents hours.	<u>Knowledge –</u> - To select appropriate materials according to their properties. - To name and identify a range of different materials and to know how they are used in familiar environments.	<u>Knowledge –</u> - To know the different uses and purposes of a range of media and materials. - For children to be able to safely construct with a purpose and evaluate their designs.